

Ch_6_Lesson_11_Ex_4

% note: this program must be run after the Ch_6_Lesson_11_Ex_1 program is run.
 % this program continues the trajectory from that program starting at

i = 184000;

% so the x, y, xR, yR, arrays are already there, the constants initialized, etc.
 % don't do a clear command !

xBoost = -3; % x direction boost accel in m/sec/sec
 yBoost = -9; % y direction boost accel in m/sec/sec
 tBoost = 0; % boost timer
 TBoost = 120; % apply boost for TBoost seconds

i2 = i; % remember where this program starts
 dt = 1;
 n=40000; % 5000 for 1/3 orbit, 20000 for 1.5 orbits, 40000 for 2.5 orbits

for i=i+1:i+n

 t(i) = t(i-1) + dt;
 x(i) = x(i-1) + vx(i-1)*dt; % project moon position to start of subinterval i
 y(i) = y(i-1) + vy(i-1)*dt;

 Rm = sqrt(x(i-1)^2+y(i-1)^2); % calculate moon's accel due to earth gravity
 AgME = G*mEarth/Rm^2; % interval i-1

 vx(i)= vx(i-1) - AgME*(x(i-1))/Rm*dt; % project moon's velocity
 vy(i)= vy(i-1) - AgME*(y(i-1))/Rm*dt;

 xR(i) = xR(i-1) + vxR(i-1)*dt; % project rocket's position to
 yR(i) = yR(i-1) + vyR(i-1)*dt; % start of interval i

 Rr = sqrt(xR(i-1)^2+yR(i-1)^2); % calculate rocket's accel due to
 AgRE = G*mEarth/Rr^2; % earth gravity at start of interval i-1

 Rm = sqrt((xR(i-1)-x(i-1))^2+(yR(i-1)-y(i-1))^2); % calculate rocket accel
 AgRM = G*mMoon/Rm^2; % due to moon at start of interval i-1

 % update rocket velocity due to accel due to earth and moon
 vxR(i)= vxR(i-1) - AgRE*xR(i-1)/Rr*dt - AgRM*(xR(i-1) - x(i-1))/Rm*dt;
 vyR(i)= vyR(i-1) - AgRE*yR(i-1)/Rr*dt - AgRM*(yR(i-1) - y(i-1))/Rm*dt;

 % apply boost

 if (tBoost <= TBoost)
 vxR(i) = vxR(i) + xBoost*dt;
 vyR(i) = vyR(i) + yBoost*dt;
 tBoost = tBoost + dt;
 end

 % check for collision
 if (Rm < rMoon)
 'collision'
 break
 end

end

II=[i2:i2+n]; % plot the trajectory just computed

Ch_6_Lesson_11_Ex_4

```
plot(x(II),y(II)) % the moon's trajectory
hold on
plot(xR(II),yR(II)) % the rocket's trajectory
% here we draw a circle for the moon
for j=1:101
    ang=2*pi*j/100;
    xE(j)= rMoon*cos(ang);
    yE(j)= rMoon*sin(ang);
end
plot(xE + x(i),yE + y(i)) % draw the moon centered at x(i),
y(i)
hold off
axis equal
```